Distinguishing different forms of competition in a mechanistic model of eco-evolutionary dynamics Master 1 Thesis

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Context

- Biodiversity shaped by both ecology and evolution; timescales overlap
- Different forces shape the community (environment, competition, neutral)





- Simulation of a metapopulation
- Local community filled with one species (original invasion)



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- Local community filled with one species (original invasion)
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- Simulation of a metapopulation
- Local community filled with one species (original invasion)
- 1 death per time step. Replaced by a birth from a parent in the island or by an immigrant
- Occasional speciation on the island



What do we observe ?

Summary statistics: species richness, abundances, genetic diversity, trait variation

- 3 models for the death probabilities:
 - neutral (uniform probability)

• competition :
$$P(z_i) = \exp^{-rac{(z_i-z_i)}{s_E}}$$

$$ullet$$
 environmental filtering : $P(z_i) = 1 - \exp^{-rac{(z_i-z_E)}{s_E}}$



Figure: Richness distribution (1500 simualtions) in the neutral, competition and fitlering cases

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Problematic

Could an accurate description of the biodiversity

indicate the major force at stake in a community ?

Problem statement

Mean competition too unrealistic ?



Figure: Visualisation of species in the trait space

Community assembly not discrete ? (some individuals virtually immortal)

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Pairwise competition

Niche theory : pairwise competition

$$P(z_i) = \sum_{j \neq i} \exp^{-rac{(z_i - z_j)^2}{s_E}}$$

• \triangle Very costly in computation time \rightarrow necessary code optimisation

Intra- and interspecific competition should differ ?

Projec

Interaction matrix

$$P(z_i) = \sum_{j
eq i} - lpha_{ij} \exp^{-rac{(z_i - z_j)^2}{s_E}}$$

E Enables various kind of interaction: α_{ij} (positive or negative), weight the interaction

Project

Interaction matrix

$$P(z_i) = 1 - \sum_{j \neq i} -\alpha_{ij} \exp^{-rac{(z_i - z_j)^2}{s_E}}$$

E Enables various kind of interaction: α_{ij} (positive or negative), weight the interaction

 If intraspecific competition < interspecific competition then it behaves pathologically



Continuous community assembly model



Instead of having a model fixed for the whole simulation, it can vary from one time step to the other:

- 90% Filtering
- **5%** Competition
- 5% Neutral

Figure: Representation of the continuous community assembly model

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Behavior of the pairwise competition and interaction matrix models



Figure: Species richness for over 1000 simulations generated under neutral, mean competition, pairwise competition, interaction matrix and environmental filtering scenarios with time fixed at 500 generations.

Emergeant neutrality ?



Figure: Amount of measured "neutrality" for different ecological strength

Emergeant neutrality ?



Figure: Amount of measured "neutrality" for various migration and speciation rates

Continuous model



Figure: Effect of varying speciation rate and community assembly model on species richness (continuous version). Colors are following the majority model for the simulation : competition, fitlering or neutral

Can we infer the community assembly model ?



Empirical data analysis



Results

Figure: Predicted model for each set of empirical data : the original prediction (M), the prediction for the pairwise competition model (P), for the interaction matrix (M) and the continuous model (C).

Perspectives & Future directions

2D trait fitness

- Moving or more complex fitness landscape
- Non-fixed MetaCommunity
- Character displacement and more realistic evolution

And a paper in writing !



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The End